

NAME: **The Dilettante** CATEGORY: **Starship, Non-Fighter Starship**  
 MODEL: **HWK-1000 Light Freighter** HULL TYPE: **Light Freighter**  
 HARD POINTS: **Total: 5, Remaining: 3** COST/RARITY: **165,500/10**

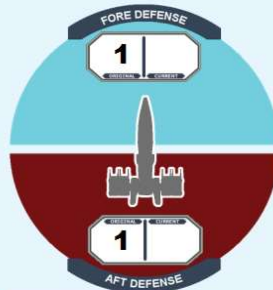
**4**  
SILHOUETTE

**5**  
SPEED

**+1**  
HANDLING

ARMOR  
**3**

ENCUMBRANCE  
**0** **100**  
VALUE CAPACITY



HULL TRAUMA  
**18**

SYSTEM STRAIN  
**15**

CURRENT

### DESCRIPTION

Hyperdrive: *Primary: Class 1, Backup: Class 12*  
 NaviComputer: *Yes*  
 Consumables: *Six months*  
 Sensor Range: *Short*  
 Crew: *One pilot, one co-pilot/navigator*  
 Passengers: *4*



SPEED TRACK  
0 1 2 3 4 5 6 7 8 9  
FULL STOP PUNCH IT!

### CRITICAL HITS

RESULT	SEVERITY
	◆◆◆◆
	◆◆◆◆
	◆◆◆◆
	◆◆◆◆

### ABOUT THE THE DILETTANTE

### CURRENT ACTIONS

- ☐ Evasive Maneuvers ☐ Gain the Advantage ☐ Stay on Target ☐ Target Lock  
☐ Watch Your Back!

### WEAPON SYSTEMS

CNT	WEAPON SYSTEM	ARC	RANGE	DAM	CRITICAL	QUALITIES
1	Turret Mounted Quad Laser Cannon		Close	5		Accurate 1, Linked 3

### VEHICLE ATTACHMENTS

NAME	MODS
Autopilot Droid Brain	Adds a Droid Brain with Piloting Skills 2 and Intellect 0, May summon vehicle via a beacon call., 2 Increase Droid Brain's Piloting Skills by 1 Mods, <b>Innate Skills:</b> Piloting - Planetary 4 (◆◆◆◆), Piloting - Space 4 (◆◆◆◆)
Astrogation Droid Brain	Adds a Droid Brain with Astrogation Skill 2 and Intellect 0, 2 Increase Droid Brain's Astrogation Skill by 1 Mods, <b>Innate Skills:</b> Astrogation 4 (◆◆◆◆)
Gunnery Droid Brain	Add a droid brain with Gunnery 2 and Agility 0., 2 Increase the droid brain's Gunnery skill by 1 Mods, <b>Innate Skills:</b> Gunnery 4 (◆◆◆◆)
Luxury Passenger Compartments	Add  to all Charm, Deception, and Negotiation checks made against passengers within the vehicle. Checks made against passengers who are accustomed to opulence and luxury have up to  removed instead.